GMT: The Generic Mapping Tools

- GMT = a software package to create high-quality postscript maps and graphs in various projections.
- Output includes standard x-y-plots as well as complicated maps combined with other **geographical referenced data**.
- "Around 6000 scientists and engineers worldwide are using GMT in their work"
- GMT is a highly effective way for creating customized, professional looking maps or graphs.
- More information and on-line manual: http://gmt.soest.hawaii.edu/



GMT: The Generic Mapping Tools

- GMT comes as a set of more than 50 programs and tools, each of them performing a specific task.
- Most of the time, only 5-6 of these programs are used to plot maps or simple graphs.
- GMT programs are either called from the command-line or from shell-scripts.
- GMT commands can be called from you code (C, Fortran, etc.) or from shell-scripts



What did we just type?

- A GMT command to plot coastlines: pscoast
- Followed by a series of arguments in the form . . . :
 - -R0/360/-70/70 = select frame between longitudes 0/360 and latitudes -70/70
 - Jml.2e-2i = use Mercator projection (m) and a scale of 0.012
 degree per inch
 - Ba60f30/a30f15 = annotate longitude borders every 60 degrees, latitude border every 30 degrees, fill longitude borders every 30 degrees, latitude border every 15 degree.
 - -Dc = use a crude resolution for plotting coastlines
 - -G240 = color landmasses in light grey (0=black, 255=white)
 - -W1/0 = draw coastlines with a 1 point-wide line (i.e. extra thin) in black
 - -P = plot in portrait mode (GMT default is landscape)

Displaying postscript

- There are several standard tools to display postscript, usually available on most unix systems:
 - ghostview: gs
 - ghostscript: gv
 - ImageMagick: display
- Note that GMT commands can be directly "piped" into gv for instance: pscoast -R0/360/-70/70 -Jm1.2e-2i -Ba60f30/a30f15
 -Dc -G240 -W1/0 -P | gv -

(vertical bar) means that the output of GMT is directly fed into (= "piped" into) gv.

Unix

- UNIX is an operating system, i.e. it manages the way the computer work by driving the processor, the on-board memory, the disk drives, keyboards, video monitors, etc. and by performing useful tasks for the users
- UNIX was created in the late 1960s as a multiuser, multitasking system for use by programmers.
- The philosophy behind the design of UNIX was to provide simple, yet powerful utilities that could be pieced together in a flexible manner to perform a wide variety of tasks.

Unix: basic commands

- login, logout, work environment
- Current directory? pwd
- Creating a new directory: mkdir directory
- Changing directory:
 - Go to home directory: cd or cd \sim user_name
 - Go to directory /home/users/ecalais/work: cd /home/users/ecalais/work
 - Go to directory one level below: cd . .
- List the content of a directory: ls
 - List all files (includind those starting with a .): ls -a
 - Show details (ownership, date, etc): ls -l

Unix: basic commands

- Create empty file: touch file1
- Copying a file: cp file1 file2
- Moving (= renaming) a file: mv file2 file3
- Removing a file: rm file3
- Viewing files:
 - cat file_name
 - more file_name
- Editing files:
 - vi file_name, emacs file_name
 - edit file_name (opens a new window)
- Manual pages: man unix_command

Unix: basic commands

- Connect to remote computer: ssh username@remote.domain
- Transfer files between computers by ftp:
 - Establish connection with: ftp computername.domain
 - For secure connection use: sftp computername.domain
 - "Anonymous" ftp: ftp computername.domain, username = anonymous, password your_email_address
 - Change directory on the server: cd directory
 - Change directory on the host: lcd directory
 - Transfer in binary mode: binary
 - Download a file: get file
 - Upload a file: put file

Unix: variables

```
set day = 1
echo $day
echo $day > junk
echo $day > /dev/null
@ day = $day + 1
echo $day >> junk
cat junk
```

Note that:

- > redirects the output of a command to a file. If the file did not exist, it is created. If the file already existed, it is overwritten!
- >> appends the output of a command to a file. If the file did not exist, it is created. If the file already existed, the output is appended.

Unix: if

```
set day = 2
if ($day == 2) then
        echo you win
else
        echo you loose
endif
```

```
Try with day = 1 \dots
```

Unix: while / foreach

```
set day = 1
while ($day < 10)
    echo This is file $day > file.$day
    @ day ++
end
foreach f (*)
    echo This is file: $f
end
```

Unix: awk

```
echo 3 2 | awk {print $1,$2}
echo 3 2 | awk {print $1/$2}
echo 3 2 | awk {print $1/$2}
echo 3 2 | awk {print int($1/$2}}
echo 4 | awk {print sqrt($1)}
```

```
echo 1234567 | awk {print substr($1,1,4))}
echo 1234567 | awk {print substr($1,5,3))}
```

```
set a = `echo 1234567 | awk {print substr($1,1,4))}`
set b = `echo 1234567 | awk {print substr($1,5,3))}`
set c = $a$b
echo $c
```

Unix: grep echo TOTO > junk echo TATA >> junk echo TITI >> junk cat junk grep TATA junk grep TATA junk | awk '{print substr(\$1,1,2)}' set TA = `grep TATA junk | awk '{print substr(\$1,1,2)}'` echo \$TA



Unix: background/foreground processes, kill

gv &

- ps -elf
- ps -elf | more
- ps -elf | grep ecalais
- ps -elf | grep gv

kill job_number

CSH scripts

- Scripts are programs written in Unix, with different possible flavors: sh, csh, bash, ksh, etc...
- We will be using **csh**.
- Write a file with the following content, save it as *my_script.csh*:

```
#!/bin/csh -f
echo n What is your name?
set name = $<
if ($name == eric) then
        echo Hello $name
else
        echo I dont know you, bye.
endif</pre>
```

Running CSH scripts

- Run your script: csh my_script.csh
- Make your script executable and run it:

```
ls -al my_script.csh
chmod +x my_script.csh
ls -al my_script.csh
my_script.csh
```

Your first GMT script

Create a script file gmt1.csh with the following content:

- Run it using: csh gmt1.csh
- Or make it executable first: chmod +x gmt1.csh
- And then run it: gmtl.csh

Your second GMT script

Let's plot the same map as before twice on the same page, shifted vertically by 4 inches. You GMT script gmt2.csh looks like:

```
pscoast -R0/360/-70/70 -Jm1.2e-2i -Ba60f30/a30f15
```

 $-Dc -G240 -W1/0 -P -K > GMT_mercator.ps$

```
pscoast -R -Jm -Ba60f30/a30f15 -Dc -G240 -W1/0
```

-O >> GMT_mercator.ps

```
gv GMT_mercator.ps &
```

Run your script using: csh gmt2.csh

Or make it executable first: chmod +x gmt2.csh And then run it: gmt2.csh

Your second GMT script

Note that:

- The contents of -R and -J do not need to be repeated
- The first line creates file GMT_mercator.ps (with >), the second line appends to that file (with >>)
- -K means that more code will be added later: therefore, every GMT command, except the last one, must have -K
- -O means overlay on top of previous command: therefore, every GMT command, except the first one, must have -O
- -P (for portrait mode) does not need to be repeated

Assignment

Using a csh script, create on the same page 4 maps of North America (20 < lat < 65 and -140 < lon < -50) using:

- A Mercator projection, grey land masses, white oceans, black coastline with crude resolution, lat/lon borders annotated every 20 degrees and filled every 5 degrees
- Same as above, but light brown land masses, light blue oceans, intermediate resolution coastlines, a 1500 km long map scale located in the bottom right corner of the map
- Same as above, with all major rivers in blue pen, state boundaries in dashed solid black, country borders in solid red, coastline in dark blue.
- Same as above, using a Lambert projection, without the map scale, with a title, and the lat/lon annotations along the S and E sides only.

