Building a command-driven shell-script to plot your maps

- I like to be able to make nice maps of my study areas quickly without having to edit my scripts.
- To achieve that, I use the same script for every map I draw, but call it with command-line options
- For instance, to plot a map of Western North America with seismicity ranging from 4 < magnitude < 9 and 0 < depth < 100 km I use:

```
run.noam -a 7 -s 1 4 9 0 100
```

• To plot a map of Central and Easter US with seismicity ranging from 6 < magnitude < 9 and 0 < depth < 100 km and with topography I use:

```
run.noam -a 1 -s 1 6 9 0 100 -t y
```

Passing arguments to csh scripts

```
# DEFINE DEFAULTS
set plot_topo = n
set area = 1
# USAGE:
if (\$ argv < 1) then
  echo "Usage: run.map -a area"
 exit
endif
# READ USER INPUT
foreach a ($argv)
switch ($a)
  case -a:
    set area = $argv[2]
    breaksw
endsw
shift
end
echo PLOTTING AREA $area
```

#!/bin/csh -f

Passing arguments to csh scripts

Now pass arguments to define display of seismicity: type magmin magmax depthmin depthmax

```
# READ USER INPUT
foreach a ($argv)
switch ($a)
case -a:
   set area = $argv[2]
   breaksw
case -s:
    set plot_sismi = $argv[2]
    set mm = $argv[3]; set mM = $argv[4]
    set dm = $argv[5]; set dM = $argv[6]
    breaksw
endsw
shift
end
```

Make sure that you are passing the correct arguments to your script!

Passing arguments to csh scripts

- Download script run.map from the class web site
- Make sure it is executable: chmod +x run.map
- Try it, you get:

• Now let's look at what's inside...